

## USE OF RANDOM PIXEL SELECTION AND 7-BIT REPRESENTATIONS TO INCREASE THE CAPACITY AND SECURITY OF SKIN TONE IMAGE STEGANOGRAPHY

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### Abstract

A vast volume of information is transferred over the internet in the digital era, posing a security and authenticity challenge. To get over these security problems, undetectable data concealing is used. Steganography conceals the existence of sensitive information. This paper describes an approach that is secure and has good data hiding capacity. The approach hides text information in the cover image's skin tone area. The skin tone detector algorithm detects the skin tone area, which is subsequently cropped before the secret information is hidden. To boost payload, 7-bits are employed to represent text data. The skin tone area of the cover image is transferred into the frequency domain using integer wavelet transformation (IWT). The embedding method utilizes the blue channel's HH, HL, and HH sub-bands and even the green channel's HH sub-bands. The IWT coefficient is chosen using a random generator, which promotes security, and the 2K correction is applied to reduce distortion. The PSNR results obtained with this method are acceptable.

**Keywords:** image steganography, IWT, 2K correction, random pixel selection, skin tone steganography

### 1. INTRODUCTION

The technique of hiding data into another carrier medium is called as steganography. Good steganography provides a large capacity with less imperceptibility. In ancient Greece, wax tablets were used to hide messages. "The person would scrape the wax off a tablet, write a secret message on the underlying wood, and again cover the tablet with wax to make it appear black or unused" (Johnson, N. and Jajodia, S., 1998). Another technique involved shaving the messenger's head and tattooing a hidden message on it. After the hair regrows, a messenger is sent to the location where the head is shaved to reveal the secret message. People used invisible ink for writing secret messages during the initial period of World War II. They also used invisible ink for writing secret messages between lines of an innocent letter. Secret data was also hidden in the document itself. A clear message was written in the document, but confidential data was present. By extracting specific position letters, data would be retrieved. To conceal data in digital steganography, many carrier mediums such as text, image, audio, and video are used. The use of an image as a carrier medium is termed as image steganography. Many technologies such as spatial domain, frequency domain, spread spectrum, masking filtering, distortion, etc., are used to embed data in images (Patil et al., 2020).

Figure 1 shows the different techniques used to hide data in the image. The spatial domain provides good capacity but it is a less secure method. The most popular spatial domain method is LSB. In this method, the least significant bit of pixels are used for embedding the data. We can enhance capacity by increasing the number of message bits per pixel, but visual distortion also increases.

ases. In the case of the frequency domain, different transformations like DCT, DWT, DFT, IWT etc. are used for transforming the cover image from the spatial domain to the frequency domain (Kharade et al., 2019).

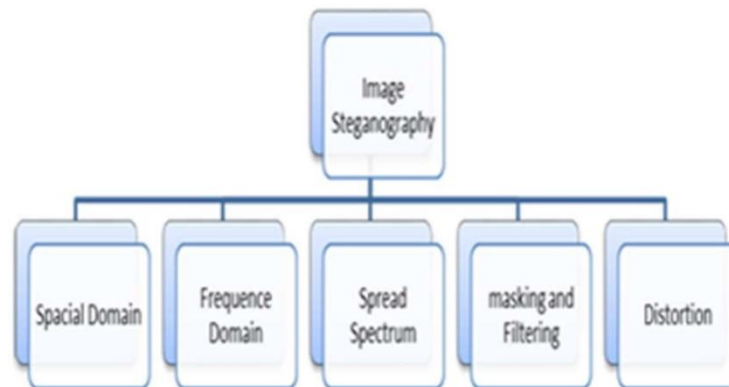


Figure 1: Image steganography Techniques

The frequency-domain technique has less embedding capability but is more robust than the spatial domain approach. Data is hidden in a specific region rather than the entire image to increase security. This sort of steganography is known as region-based or object-based steganography. Skin tone steganography is region-based steganography in which data is only embedded in the skin tone area.

The spread spectrum image steganography concept is "spreading bandwidth of narrow signal across a wide band of frequencies" (Subhedar, M. and Mankar, V., 2014). Marvel et al has invented the spread spectrum image steganography. It is difficult to detect a narrow band signal after being spread across a wide frequency band. The resulting signal is embedded into the cover image to obtain the stego image. Because the power of the cover image is significantly greater than the power of the embedded signal, the SNR (signal to noise ratio) is low. When the SNR is low, it indicates that the perceptibility is low. A good synchronization of the pseudo-random noise generators at both the transmitter and the receiver is required. Otherwise, the desired results will not be obtained (Subhedar, M. and Mankar, V., 2014). The sender and receiver use same key (symmetric key) to the encoding and decoding process. This method resists additional noise and compression also.

The masking and filtering technique is similar to watermarking. It creates marks in the cover image. In this technique, it is hidden into more significant areas instead of hiding data in noise level. This technique does not change image visual properties so that image change should not be noticed with the naked eye (Masoud Nosrati, et al. 2011). The advantage of this method is, more robust against compression than LSB method as data is hidden in visible parts of an image. The disadvantage of this technique is mainly applied only on gray scale or 24-bit images (Pratap Chandra Mandal, 2012).

The distortion technique is un-blind image steganography. It means to extract secret messages we require cover image and stego image. The decoding function checks the difference between the cover and stego image to extract secret messages. "Encoder adds a sequence of change to cover image. So, information is described as being stored by signal distortion" (H.S. Majunatha Reddy and K.B. Raja. 2009). The stego image is obtained by application of a sequence of modifications in the cover image. While encoding processes, the pixel is chosen randomly. The limitation of this technique is that we have to send cover image and stego image.

(Po-Yueh Chen and Hung-Ju Lin 2006) Proposed a method in which DWT transformation is used and low-frequency sub-band LL is kept untouched to maintain image quality. Data is embedded in two modes fixed (fixed bits per pixel) or variable. While embedding, a key matrix is generated which is also embedded in the image. Data cannot be extracted without the key matrix. This method gives good PSNR values for higher capacity.

(Shejul and Kulkarni, 2011) use skin tone region to hide data. HVS colour space is used to detect skin tone area. The cover image is transferred into the frequency domain by using DWT. The skin pixel's DWT coefficient contains secret data hidden in one of the high-frequency sub-

bands of the DWT coefficient. Their study looked at both cropping and non-cropping methods and concluded that cropping provides more security while non-cropping preserves histogram. This method produces images with excellent quality (Shejul, A. and Kulkarni, U. 2011).

(Behbahani, Ghayour and Farzaneh, 2011) Proposed a method in which an 8X8 DCT quantized block is divided into 2X2 sub-blocks. Each submatrix has an eigenvalue and eigenvector. By changing these attributes, secret data is embedded in DCT coefficient of image. This method provides resistance against subtractive pixel adjacency matrix (SPAM) but it provides low payload capacity (Khodaei and Faez, 2012) proposed a method based on LSB substitution and PVD. This technique partitions the cover image into 1x3 non-overlapping blocks. Using the optimal bit substitution method, K-bits are stored into the central pixel called the base pixel. The difference between the new value of base pixel and the value of other two pixels is used to calculate the number of bits that can be stored into the other two pixels (Khodaei, M. and Faez, K. 2012).

(Prabakaran G. et al. 2014) uses IWT as well as DWT transformation so-called as dual wavelet transformation. This technique provides high capacity and security and also increases performance. Dual transformation is applied on secret images, hidden using the fusion technique. The secret image is hidden in any one channel Red, Blue or green. This method achieves good image quality (Prabakaran G et al. 2014).

(M. Kude and M. Borse 2016) uses HVS color space to find skin tone area. The secret image is hidden in blue panel of skin tone area. Before hiding, the cover image is converted into a frequency domain using Haar-DWT. Only LL sub-band of the secret image is used for the embedding process. This method works with any type of image format. This method gives better PNSR and MSE values (Manisha Kude et al. 2016).

(Muhammad et al., 2016) proposed a method called CISSKA-LSB. This method encrypts the stego key using the two-level encryption algorithm (TLEA), and embeds the secret data using the multi-level encryption algorithm in this method (MLEA). It is used in this method to indicate which channel contains data using a single channel that serves as an indicator. As a result, payload capacity is reduced because only one channel is used to embed data (Muhammad et al., 2016).

(Kand Vas P, 2018) detect skin area using YCbCr colour space. Instead of hiding data sequentially, the pixels are randomly selected using a pseudo-random generator. The data is hidden in LSB bit of randomly selected pixel. This method provides good PNSR value i.e. good image quality. Also, the MSE value calculated using this method is less. So this method is more robust (K, A. and Vas P, S. 2018).

## 2. RELATED WORK

### 2.1 SKINTONE DETECTION

Instead of hiding data in the whole image, the skin tone area of the image is used to hide data. If data is embedded into skin tone area it is not much sensitive to the human visual system (A. Cheddad et al. 2008). In the proposed method, HVS and YCbCr color space is used. The pixels whose range of Cr is 140 to 165, the range of Cb is 140 to 195, and the range of hue is 0.01 to 0.1 are treated as skin pixels and non-skin pixels otherwise.

Following equations are used to find cb and cr values of RGB image

$$cb = 0.148 * I(:, :, 1) - 0.291 * I(:, :, 2) + 0.439 * I(:, :, 3) + 128; \quad (2.1)$$

$$cr = 0.439 * I(:, :, 1) - 0.368 * I(:, :, 2) - 0.071 * I(:, :, 3) + 128; \quad (2.2)$$

In above equation I is RGB image.  $I(:, :, 1)$  represents Red panel,  $I(:, :, 2)$  represents Green panel and  $I(:, :, 3)$  represents Blue panel.

Following MATLAB function is used to convert RGB image into HSV `img_hvs = rgb2hsv(img_org);`

### CROPPING

Skin tone area is cropped before applying IWT. Cropping provides more security (Swapnali R et al.) as without a secret key no one can extract secret data (Shejul et al., 2011). The area which contains a large amount of skin pixels is cropped.

### 2.2 INTEGER WAVELET TRANSFORMATION

IWT is a lossless transformation technique. In this technique, the original image is reconstructed again without distortion when reverse transformation is applied. This cannot be achieved using DWT or DCT. In DCT, the image is divided into 8X8 pixel blocks and the DCT is applied on each 8X8 block. In case of IWT, the transformation is applied on the whole image at a time. In DWT, we get float value, whereas in IWT we get integer values. "Hiding data in integer coefficient provides high imperceptibility and increases robustness" (Raftari, N., 2012). When IWT is applied on an image four sub-bands are created LL, LH, HL, HH respectively (Rima V Getal. 2019).

Figure 2 shows filtering used in wavelet transformation which divides the image into two parts. Further, these two parts are passed vertically from low and high pass filters (column wise). This produces the following four parts:

- a) LL (Horizontally and Vertically Low Pass),
- b) LH (Horizontally Low Pass and Vertically High Pass)
- c) HL (Horizontally High Pass and Vertically Low Pass)
- d) HH (Horizontally and Vertically High Pass).

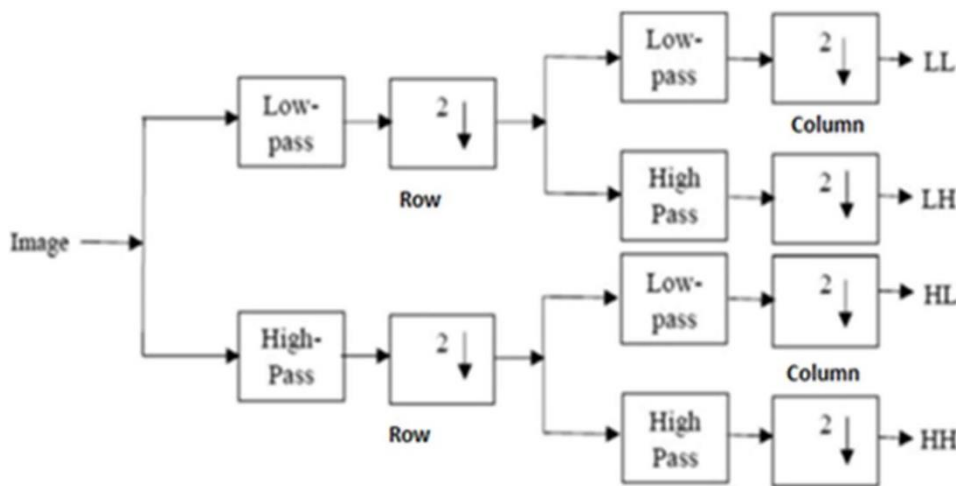


Figure 2 - Filtering used in wavelet transformation

In the proposed method, skin tone area is used to hide secret data. The red channel contributes more in skin tone area so it is not used in embedding process. So, IWT is applied only on blue and green channels.

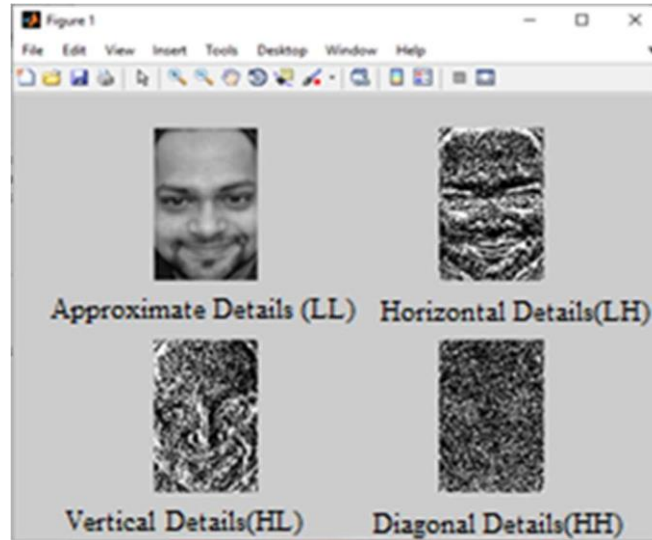


Figure 3 – LL, LH, HL, HH Sub-bands of blue channel

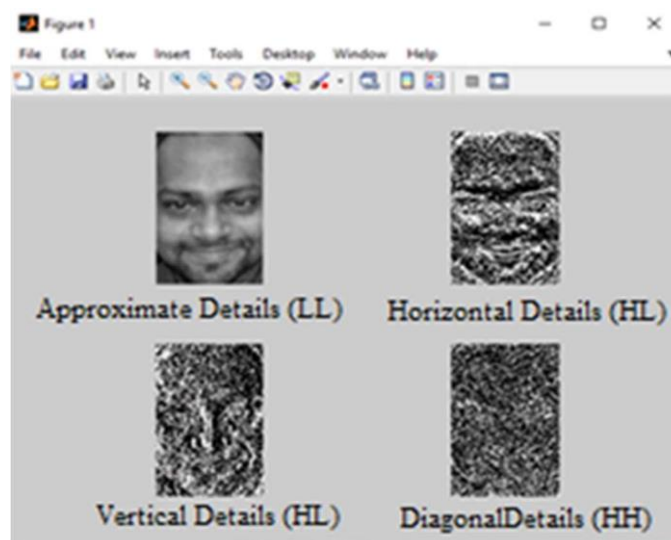


Figure 4 – LL, LH, HL, HH Sub-bands of green channel

Figure 3 and figure 4 shows the LL, LH, HL and HH Sub-bands of blue and green channel. LL sub-band is an approximate sub-band that carries more information about the image. So, changes made in LL sub-band cause more distortion in original image. The proposed method uses HH, HL of blue and HH sub-band of green channel to carry secret information.

### 2.3 SECRET TEXT PROCESSING

The proposed method hides text into the cover image. Table 1 shows the characters whose ASCII value is between 1 and 127. The most commonly used characters have ASCII values between 1 and 127. So, only 7-bits are sufficient to represent these letters. This method uses 7-bit representation for characters whose ASCII value is less than 127. The 8-bits are only used for characters whose ASCII value is between 128 and 255. So, this method works for all characters whose ASCII value is between 1 and 255. This concept increases embedding capacity to some extent. Table 1 shows characters whose ASCII value is between 1 and 127 with 8-bit representation. In this case, the leftmost bit is '0'. So, there is no need to embed it into the cover image (Kharade et al., 2019).



Table1.CharacterASCII(1to127)valuetable.

| Dec | Binary   | Char | Dec | Binary   | Char  | Dec | Binary   | Char | Dec | Binary   | Char |
|-----|----------|------|-----|----------|-------|-----|----------|------|-----|----------|------|
| 0   | 00000000 | NUL  | 32  | 00100000 | space | 64  | 01000000 | @    | 96  | 01100000 | `    |
| 1   | 00000001 | SOH  | 33  | 00100001 | !     | 65  | 01000001 | A    | 97  | 01100001 | A    |
| 2   | 00000010 | STX  | 34  | 00100010 | "     | 66  | 01000010 | B    | 98  | 01100010 | B    |
| 3   | 00000011 | ETX  | 35  | 00100011 | #     | 67  | 01000011 | C    | 99  | 01100011 | C    |
| 4   | 00000100 | EOT  | 36  | 00100100 | \$    | 68  | 01000100 | D    | 100 | 01100100 | D    |
| 5   | 00000101 | ENQ  | 37  | 00100101 | %     | 69  | 01000101 | E    | 101 | 01100101 | E    |
| 6   | 00000110 | ACK  | 38  | 00100110 | &     | 70  | 01000110 | F    | 102 | 01100110 | F    |
| 7   | 00000111 | BEL  | 39  | 00100111 | '     | 71  | 01000111 | G    | 103 | 01100111 | G    |
| 8   | 00001000 | BS   | 40  | 00101000 | (     | 72  | 01001000 | H    | 104 | 01101000 | H    |
| 9   | 00001001 | HT   | 41  | 00101001 | )     | 73  | 01001001 | I    | 105 | 01101001 | I    |
| 10  | 00001010 | LF   | 42  | 00101010 | *     | 74  | 01001010 | J    | 106 | 01101010 | J    |
| 11  | 00001011 | VT   | 43  | 00101011 | +     | 75  | 01001011 | K    | 107 | 01101011 | K    |
| 12  | 00001100 | FF   | 44  | 00101100 | ,     | 76  | 01001100 | L    | 108 | 01101100 | L    |
| 13  | 00001101 | CR   | 45  | 00101101 | -     | 77  | 01001101 | M    | 109 | 01101101 | M    |
| 14  | 00001110 | SO   | 46  | 00101110 | .     | 78  | 01001110 | N    | 110 | 01101110 | N    |
| 15  | 00001111 | SI   | 47  | 00101111 | /     | 79  | 01001111 | O    | 111 | 01101111 | O    |
| 16  | 00010000 | DLE  | 48  | 00110000 | 0     | 80  | 01010000 | P    | 112 | 01110000 | P    |
| 17  | 00010001 | DC1  | 49  | 00110001 | 1     | 81  | 01010001 | Q    | 113 | 01110001 | Q    |
| 18  | 00010010 | DC2  | 50  | 00110010 | 2     | 82  | 01010010 | R    | 114 | 01110010 | R    |
| 19  | 00010011 | DC3  | 51  | 00110011 | 3     | 83  | 01010011 | S    | 115 | 01110011 | S    |
| 20  | 00010100 | DC4  | 52  | 00110100 | 4     | 84  | 01010100 | T    | 116 | 01110100 | T    |
| 21  | 00010101 | NAK  | 53  | 00110101 | 5     | 85  | 01010101 | U    | 117 | 01110101 | U    |
| 22  | 00010110 | SYN  | 54  | 00110110 | 6     | 86  | 01010110 | V    | 118 | 01110110 | V    |
| 23  | 00010111 | ETB  | 55  | 00110111 | 7     | 87  | 01010111 | W    | 119 | 01110111 | W    |
| 24  | 00011000 | CAN  | 56  | 00111000 | 8     | 88  | 01011000 | X    | 120 | 01111000 | X    |
| 25  | 00011001 | EM   | 57  | 00111001 | 9     | 89  | 01011001 | Y    | 121 | 01111001 | Y    |
| 26  | 00011010 | SUB  | 58  | 00111010 | :     | 90  | 01011010 | Z    | 122 | 01111010 | Z    |
| 27  | 00011011 | ESC  | 59  | 00111011 | ;     | 91  | 01011011 | [    | 123 | 01111011 | {    |
| 28  | 00011100 | FS   | 60  | 00111100 | <     | 92  | 01011100 | \    | 124 | 01111100 |      |
| 29  | 00011101 | GS   | 61  | 00111101 | =     | 93  | 01011101 | ]    | 125 | 01111101 | }    |
| 30  | 00011110 | RS   | 62  | 00111110 | >     | 94  | 01011110 | ^    | 126 | 01111110 | ~    |
| 31  | 00011111 | US   | 63  | 00111111 | ?     | 95  | 01011111 | _    | 127 | 01111111 | DEL  |

**2.4 The2kCorrection**

In the proposed method 3 least significant bits (LSB) are used to hide data. In 2K correction, k means the number of bits used in data hiding process. "2k correction provides better imperceptibility" (Yu, J., Yoon, et al. 2008). After hiding data in 3 least significant bits of IWT coefficient, 2k correction is used to reduce the difference between old and new coefficient value. This difference is called error. In the proposed method value of k is 3 as 3 bits are used to hide data. So possible range of error is

$$-(2k - 1) \leq \text{error} \leq (2k - 1)$$

i.e. -7 to +7 as the value of k is 3.

If the difference is greater than 2k-1 then 2k correction is applied to reduce error. In the

proposed method, if the error is greater than 4 ( $ask=3so23-1=4$ ) then 8 ( $ask=3so23=8$ ) is subtracted from the new IWT coefficient value. If an error is negative, add 8 into the new IWT coefficient.

|           |                 |                           |           |                 |                           |
|-----------|-----------------|---------------------------|-----------|-----------------|---------------------------|
| 142       | 10001110        |                           | 200       | 11001000        |                           |
| 143       | <u>10001111</u> | ← Value using $2^k$       | 201       | 11001001        |                           |
| 144       | 10010000        |                           | 202       | <u>11001010</u> | ← New value using mod eq. |
| 145       | <u>10010001</u> | ← Original Value          | 203       | 11001011        |                           |
| 146       | 10010010        |                           | 204       | 11001100        |                           |
| 147       | 10010011        |                           | 205       | 11001101        |                           |
| 148       | 10010100        |                           | 206       | 11001110        |                           |
| 149       | 10010101        |                           | 207       | <u>11001111</u> | ← Original Value          |
| 150       | 10010110        |                           | 208       | 11010000        |                           |
| 151       | <u>10010111</u> | ← New value using mod eq. | 209       | 11010001        |                           |
| 152       | 10011000        |                           | 210       | <u>11010010</u> | ← Value using $2^k$       |
| Example 1 |                 |                           | Example 2 |                 |                           |

Figure 5: working of  $2^k$  correction method

Figure 5 shows the working of  $2^k$  correction method. In first example, the original value of IWT coefficient is 10010001 (145 in decimal) and after hiding secret data 111 it becomes 10010111 (151 in decimal). So, in the first example, the difference between the old and new coefficient values is 6 (151-145). The  $2^k$  correction method is applied to reduce this difference. In the first example, the difference is positive so 8 is subtracted from new coefficient and the resultant value is 1001111 (143 in decimal). After applying  $2^k$  correction the difference becomes 2 (145-143). The original value is 11001111 (i.e. 207) in the second example. After hiding data 010, the resultant value is 11001010 (202). In the case of the second example, the difference is -5 (202-207) so to reduce this, the 8 value is added into the new coefficient to get an updated coefficient value. The updated coefficient value is 11010010 (i.e. 210) and the new difference becomes 3 only (210-207).

### 3. PROPOSED METHOD

This method uses IWT (Integer Wavelet Transformation) to transfer an image from the spatial domain to the frequency domain. Before embedding data, some operations are applied on the cover image like preprocessing, skin tone detection, cropping and transformation. At the end, random pixel sequence is generated to embed data.

#### 3.1 EMBEDDING PROCESS

The skin tone area of the cover image is detected, cropped, and preprocessed to avoid overflow and underflow problems. IWT is applied on blue and green channel of the cropped area. The HH and HL sub-bands of the blue channel and only HH sub-band of the green channel is used to embed secret information. IWT coefficients are randomly selected, 3 secret bits are embedded into 3 right most bits of these selected IWT coefficient, and  $2^k$  correction is applied to reduce the difference (Kharade et al., 2020).

Algorithm to Embed data in the skin tone area of the cover image:

Input: Cover image, secret text message Output: Stego image, Secret key

Step 1: Select cover image C and the secret data file.

Step 2: Detect skin tone in cover image C using skin tone detection algorithm.

- Step 3: Crop rectangle area from cover image C, containing the maximum number of skin pixels. Step 4: Extract the blue and green channels of cropped area and apply IWT transformation to get IWT coefficients. Use HH, HL sub-band coefficients of blue channel and HH sub-band coefficient of the green channel. Step 5: Create a binary stream of secret data using 7-bit representation for characters whose ASCII value is less than 128 and 8-bit representation for characters whose ASCII value is greater than 127. Step 6: If the length of secret text > payload of the cover image, then goto 13 Else goto 7. Step 7: Sequentially select three bits 'x' from the secret binary stream and randomly select IWT coefficient 'IC'. Step 8: Hide selected bits 'x' into selected 'IC' using equation  $IC' = IC - IC \bmod 2^k + x$ . Apply  $2^k$  correction to reduce distortion. Step 9: If secret data is over then goto Step 10 Else goto step 7. Step 10: Apply inverse IWT on blue and green channel and combine Red, updated Green and updated blue channel to get updated cropped RGB image. Step 11: Merge updated cropped area with cover image C to get final stego image. Step 12: Generate secret key using position of cropped rectangle in cover image and length of message. Step 13: Stop.

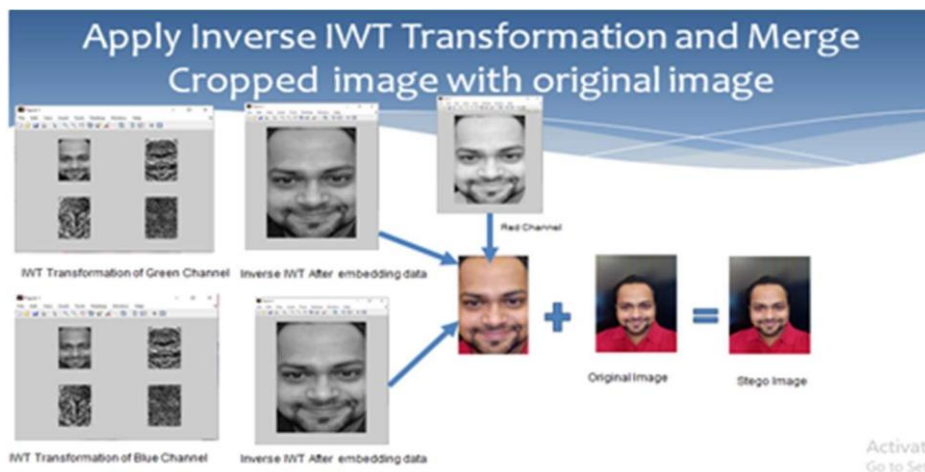


Figure 6 – Process of Embedding data in skin tone area of cover image:

Figure 6 shows the process of hiding data into skin area using proposed method. The data is hidden into HL and H subband of blue channel and HH subband of green channel. After completion of data hiding process, inverse IWT is applied on blue and green channels. The updated blue and green channel is combined with the red channel to get a cropped RGB image containing confidential data. Lastly, the cropped image is merged with the original image to get the stego image.

### 3.2 EXTRACTION PROCESS

A secret key is required to extract secret data from stego image. The length of secret data is calculated using secret key and skin tone area is also cropped using secret key. Then IWT is applied on blue and green channels of the cropped area. Finally, the bitstream is created by extracting last 3 bits of the randomly selected IWT coefficient. After extracting all secret bits, divide the bitstream into 7 bits for characters having ASCII value less than 128 and divide into 8 bits whose ASCII value is greater than equal to 128. Convert all 7 bits and 8 bits blocks into ASCII value and then find their respective character. Finally, write all the characters in the file secret.txt and display file secret.txt.

Algorithm to extract data from Stego image Input: Stego image, secret key

Output: secret text message Step 1: Select stego image.

Step 2: Using secret key, crop the rectangle area from stego image. Also, calculate the length of secret text.



Step3: Extract blue and green channels from the cropped area and apply IWT on it to get IWT coefficients.

Step4: Use IWT coefficients of HH, HL sub-bands of blue channel and HH sub-band of green channel.

Step5: Generate a random sequence of IWT coefficient like sender using `rng()` and `randperm()` MATLAB function.

Step6: Set binary stream `B="orblank"`.

Step7: Select one IWT coefficient from the random sequence as `IC`.

Step8: Extract last 3 bits of selected IWT coefficient `IC` and add it into binary stream `B`. Step9: If all secret data is retrieved, goto Step10 Else goto Step7.

Step10: Divide binary stream into 7 bits and use 8 bits only for the character whose ASCII value is greater than 127.

Step11: Convert all 7-bit or 8-bit blocks into ASCII values and find their respective characters. Step12: Write all characters into text file `secret.txt`.

Step13: Display secret text file - `secret.txt`.

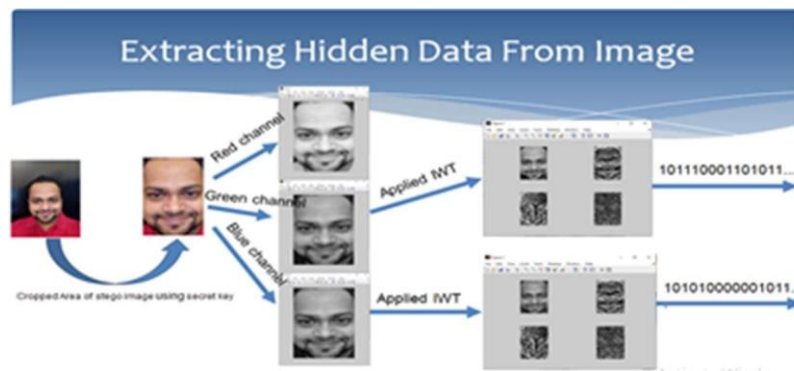


Figure 7 – Process of extracting data from Stego image

Figure 7 shows the extraction process. While extracting data from the image, skin tone area is cropped from stego image with the help of secret key. The blue, green and red channel of cropped area is separated. The IWT frequency transformation is applied only on blue and green channels of the cropped area. Lastly, the 3 least significant bits of HH, HL sub-band of blue channel and HH sub-band of green channel is retrieved to generate a message stream.

## 4. Result Analysis



Figure 8 - Step by step output of the proposed method

Figure 8 shows the output of skin tone detector, cropped area, stego image, and generated

secretkey. At the receiver side this key is used to extract secret data.

Table 2- Difference between Payload capacity of 7-bit and 8-bit representation

| Image  | 7-bit payload capacity (A) | 8-bit payload capacity (B) | Difference (A-B) | Raised capacity in % |
|--------|----------------------------|----------------------------|------------------|----------------------|
| IMG_1  | 127203                     | 111303                     | 15900            | 12.50%               |
| IMG_2  | 218021                     | 190768                     | 27253            | 12.50%               |
| IMG_3  | 409942                     | 358,699                    | 51243            | 12.50%               |
| IMG_4  | 740,277                    | 647,742                    | 92535            | 12.50%               |
| IMG_5  | 27,972                     | 24,476                     | 3496             | 12.50%               |
| IMG_6  | 88,498                     | 77,436                     | 11062            | 12.50%               |
| IMG_7  | 61,714                     | 54,000                     | 7714             | 12.50%               |
| IMG_8  | 388,908                    | 340,294                    | 48614            | 12.50%               |
| IMG_9  | 1,919,931                  | 1,679,940                  | 239991           | 12.50%               |
| IMG_10 | 191,738                    | 167,771                    | 23967            | 12.50%               |

Text data is embedded using 7-bit representation to increase payload capacity. Table 2 shows the difference between the payload capacity of 7-bit and 8-bit representation. This table also shows that capacity increased by 12% using 7-bit representation.

Table 3 shows the PSNR and MSE of the proposed method. The proposed method achieves a good PSNR value. The proposed method provides more security by choosing random sequence to hide data in the image. The randperm() function is used to generate random sequence. Suppose 6 value passed to randperm(6) then it generates random sequence which includes number between 1 and 6. The number of possible sequences using value 6 is 6! i.e 720. In the proposed method, random sequences are generated using numbers between 1 and the total size of the cropped area. In case of IMG\_1 the cropped area is 15,768. So the number of possible sequences generated using randperm() function is 15,768!. So, it is challenging for attackers to find the correct sequence of data hiding from the number of possible sequences.

Table 3- PSNR and MSE of Proposed method

| Image | Size of cover image in bytes | Size of secret image in Bytes | PSNR    | MSE       |
|-------|------------------------------|-------------------------------|---------|-----------|
| IMG_1 | 180,842                      | 26,888                        | 68.1972 | 0.0098483 |
| IMG_2 | 615,000                      | 26,888                        | 68.1972 | 0.0098483 |
| IMG_3 | 934,880                      | 26,888                        | 66.6208 | 0.014158  |
| IMG_4 | 1,942,528                    | 26,888                        | 70.3034 | 0.0060638 |
| IMG_5 | 913,725                      | 26,888                        | 62.0997 | 0.040097  |

The figure 9 shows the GUI (Graphical User Interface) of the proposed method.

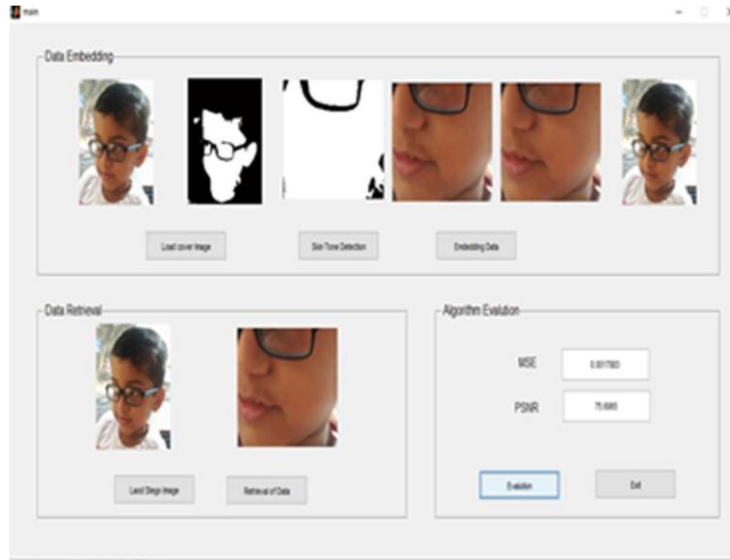


Figure9-GUIInterface oftheproposedmethod

Table 4 shows the difference between our proposed method and Anjali A. Shejul, Umesh L.Kulkarni's method. Our proposed method used the IWT frequency transformation and Anjali A.Shejul,Umesh L.Kulkarni'smethodusedDWTfrequencytransformation.Inbothmethoddataisembedded into skin tone region. Our proposed method is better than Anjali A. Shejul, Umesh L.Kulkarni's method in case of capacity, security and also produces less distortion. Our proposedmethod uses blue and green channel so capacity is more. Using random selection process, thesecurityisincreased.Using $2^k$ correction,thedistortionisdecreased."ASecure SkinTonebasedSteganographyUsingWaveletTransform"(Anjali A. Shejul, Umesh L. Kulkarni 2011)methodusedonlybluechannelwithonehigh-frequency subbandssoithaslessembeddingcapacitythanourproposedmethod.Also,ithasusedsequentialselectionsosecurityisless.

AnjaliA.Shejul,UmeshL.Kulkarniproposed amethodwhich used discrete wavelet transformation technique. In this methodfirst skin tone is detected using HVS color space; DWT is applied only on blue channel of skintonearea.Lastly,dataisembeddedintoHHsubbandofbluechannel.Thismethodalsocomparestheresultofcroppingandwithoutcroppingmethod.

Table 4 - Comparison of the proposed method with Anjali A. Shejul, Umesh L. Kulkarni's method

| Factor                  | OurProposedMethod                       | AnjaliA.ShejulandUmeshL.Kulkarni'sMethod |
|-------------------------|---|--|
| Frequencytransformation | IntegerwaveletTransformation(IWT)       | DiscretewaveletTransformation(DWT)       |
| ROI                     | SkinToneArea(Cropping)                  | SkinToneArea(croppingandwithoutcropping) |
| Subbandsusedinembedding | BlueHHandHLandGreenHHsubband            | BlueHHsubbandonly                        |
| Distortion              | Less (using $2^k$ correction)           | More                                     |
| Capacity                | More (Using 3 LSB, 7-bitrepresentation) | Less                                     |
| Security                | More(UsingRandomGenerator)              | Less                                     |

According to the method proposed by Anjali A. Shejul,Umesh L. Kulkarni, thecoversizeof $356 \times 356$ andsecretimageofsize $32 \times 32$ isusedfortheexperiment.The average PSNR in case

A (without cropping) is 56.42 and the average PSNR in case B (with cropping) is 49.35. The cover images and secret images of the same sizes compare the above method with our proposed method. Table 5 shows the capacity, PSNR and MSE values calculated using our proposed method. Table 5 shows that the capacity and PSNR of our proposed method is better than the method proposed by Anjali A. Shejul, Umesh L. Kulkarni.

Table 5 - PSNR and MSR of the proposed method with cover image size 356 x 356

| Image (356x356) | Capacity of cover image in bytes | MSE      | PSNR    | Size of Logo |
|-----------------|----------------------------------|----------|---------|--------------|
| Image1          | 47034                            | 0.04588  | 61.5146 | 32x32        |
| Image2          | 34056                            | 0.046064 | 61.4972 | 32x32        |
| Image3          | 110208                           | 0.051585 | 61.0056 | 32x32        |
| Image4          | 61065                            | 0.043221 | 61.7738 | 32x32        |

## 5. CONCLUSION

The proposed method increases security and embedding capacity. While embedding data pixels are selected randomly. So, it becomes difficult for the attacker to retrieve data. Also, only skintone region is used to embed data so no one can extract data without proper cropped region coordinates. Most commonly used letters can be represented using 7-bit. Hence, this representation is used for such letters to increase embedding capacity. 8-bit representation is used only for those letters which cannot be represented using 7-bits. Thus, the proposed method can work with all letters. The 2k correction decreases the difference between the original and stego images. Thus, the proposed method achieves good PSNR.

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